

# Jon Deaves

## Web Developer

📍 Burlington, Ontario, Canada

🌐 [jondeaves.me](http://jondeaves.me)

🌐 [linkedin.com/in/jondeaves](https://linkedin.com/in/jondeaves)

🐙 [github.com/jondeaves](https://github.com/jondeaves)

## Education

HNC Computing

Dumfries & Galloway College

📅 August 2007 – May 2008

📍 Dumfries, Scotland, UK

## Focus areas

Accessibility

Usability

## Skills

### Languages

HTML

CSS

JavaScript

TypeScript

PHP

Dart

### Frameworks

Node.js

Laravel

Flutter

### Libraries

React

Jest

Cypress

Next.js

jQuery

### Tools

BuildKite

Firebase

Jira

Linux

Postgres

Vercel

Experienced developer specializing in interactive web applications with a passion for creating delightful user experiences. Proficient in HTML, CSS, JavaScript/TypeScript, and various web technologies.

## Experience

### Senior Software Engineer

LOGO.com / December 2023 – Present

📍 Remote

</> HTML, CSS, JS/TS, React, Next.js, Playwright, Tailwind, Node.js, Nest.js, Notion

- Working as a full-stack developer ensuring a seamless user experience across the platform.
- Led initiatives to enhance developer experience and elevate code quality. Successfully implemented end-to-end testing using Playwright and integrated it into the GitHub CI pipeline
- Collaborate closely with Designers, Product Owners, and Founders to align technical implementations with the overall project vision

### Software Engineer

Webflow / August 2021 – February 2023

📍 Remote

</> HTML, CSS, JS/TS, React, Next.js, Jest, Cypress, Axe-core, BuildKite, Docker, Jira

- Worked with fellow A11Y colleagues to enhance accessibility in the Audit panel and default element accessibility, resulting in improved user experience
- Led the team's work to automate accessibility testing, fostering a culture of accessibility-first development. A strong focus on documentation and communication with many other teams were key to the success of the project
- Collaborated with the design system team to build and update components with a strong focus on accessibility

## Recent projects

### Next.js

Re-built my portfolio website using Next.js and deployed it through Vercel, focuses on simple, clean layouts that are easy to digest.

### Back-end Development


Built an API for an indie game developer to track high scores and session statistics for a game released on Steam and Nintendo Switch, project made use of Nest.js, Postgres, Docker and Google Cloud Platform.


### Android App


Utilized Flutter to build an Android app to manage an ELO-based League which integrates tightly with Firebase and Supabase to handle Authentication and Data storage, including real-time updates. Distribution is handled through the Google Play Store.


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Further experience

Software Engineer

*FanDuel / May 2018 – August 2021*


 Glasgow, UK


 HTML, CSS, JS/TS, React, Redux, Jest, Cypress, Fela, Node.js, BuildKite, Storybook, Jira

- Worked within a scrum team to build and maintain Deposit and Withdrawal pages
- Led a team of front-end engineers, working across the account and wallet screens
- Collaborated with Designers, Product Owners, and Business Analysts to ensure project success

UI Developer

*DeepMatter / January 2018 – May 2018*

 Glasgow, UK

 HTML, CSS, JS, React, Jenkins, Docker, Bootstrap, Jira

- Worked with React as part of a multi-disciplined scrum team
- Took ownership of code quality through the creation of automation pipelines, ensuring consistent and high-quality code across the web and back-end teams

UI Developer

*CGI UK /January 2016 – January 2018*


 Glasgow, UK


 HTML, CSS, JS, Angular, Bootstrap, Node.js, Handlebars, Linux servers, Jira

- Developed the online jury response system for England and Wales, ensuring strict adherence to the GDS Guidelines and utilizing a publicly available design system
- Created a detailed suite of end-to-end tests to translate business requirements into test steps

Web Developer

*Everyone / February 2015 – January 2016*


 Glasgow, UK


 HTML, CSS, JS, jQuery, PHP, MySQL, E-Commerce


- Developed and maintained client websites, specializing in E-Commerce solutions
- Collaborated closely with the design team to ensure pixel-perfect, modern, and high-performing web experiences


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Further experience

Web Developer

*Arquila / May 2013 – February 2015*


 Glasgow, UK


 HTML, CSS, JS, jQuery, PHP, MySQL, Linux servers

- Played a key role in developing business management software for small to medium businesses
- Successfully translated paper-based workflows into efficient digital solutions, leading to increased productivity and revenue

Web Developer

*SuperControl / December 2011 – May 2013*

 Castle Douglas, UK

 HTML, CSS, JS, Prototype.js, Classic ASP, Windows servers

- Developed new features and integrations for self-catering management systems
- Developed client websites, often tightly integrated with SuperControl, enhancing the overall user experience